

Clues about the examples

Clue 1: Unfair Hiring Practices: Imagine a computer helping a company decide who to hire. If the computer learns from data that mostly shows one type of person doing certain jobs, like more men than women in engineering, it might think only men are good at engineering. This can make it harder for women to get hired for those jobs, even if they are just as smart and capable.

Clue 2: Biased Predictive Policing: Picture a computer program that predicts where crimes might happen. If this program looks at old data that mostly shows crimes in one neighborhood, it might unfairly think more crimes will happen there in the future. This can lead to more police patrols in that neighborhood, even if there are many good people living there who aren't doing anything wrong.

Clue 3: Discriminatory Loan Denials: Think about a bank's computer deciding who can get a loan to buy a house or start a business. If the computer only looks at certain things, like where someone lives or their family background, it might unfairly say no to loans for some people. This can make it harder for those people to achieve their dreams, like owning a home or building a business, even if they have the money to pay back the loan.

⇒ To return to the game, close this window, by clicking on the X.

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